



Little River Sportsman's Association IDPA Stage 4 – Gun Store Hell Stage Designer: Lee



Scenario: Customers are buying guns when the local knuckleheads take hostages and want more guns.
Procedure: At the signal, engage activator A1 from P1 until it falls, then from cover at or in the vicinity of P2, engage T4 and T5. Move to P3 and engage T1-3. All paper targets are engaged with at least 3 rounds each. T4 and T5 are disappearing targets (NO FTN).
Muzzle Safe Points: Floating 180 degree rule
Scoring: Unlimited
Scored Hits: 16
Start Position: Standing at P1 (straddling PVC pipe), IDPA weapon loaded to division capacity, holstered, and concealed.
Stop On: Last Shot
SO Notes: Bay 3A Targets: 5 IDPA, 3 Non-threats, 1 Activator

