



Little River Sportsman's Association IDPA

Stage 4 - Gone Wick Too

Stage Designer: Christopher "CD" Dyer



Scenario: You're sitting at the old Russian bar when it is suddenly overrun with mobsters.

Procedure: At the signal, Engage T1-T3 while moving to P2. Engage all remaining threats in tactical priority while retreating to your sweet Mustang.

Muzzle Safe Points: Floating 180 degree rule or Defined by Orange Cones

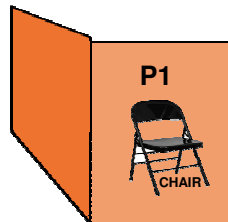
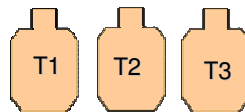
Scoring: Unlimited

Scored Hits: 18

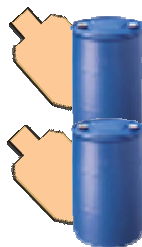
Start Position: Seated at P1, IDPA weapon loaded to division capacity, holstered, and concealed.

Stop On: Last Shot

SO Notes: Bay 3A Targets: 9 IDPA,



P2



P3

