



# Little River Sportsman's Association IDPA

## Stage 6 – Make The Shot

Stage Designer: Lee



**Scenario:** After engaging 4 of the threats, you gotta make the shot of a lifetime. Don't relax too quickly, there's more after that.

**Procedure:** At the signal, turn, then draw and engage visible targets in tactical priority while moving to cover at P2. Targets may be reengaged from P2. Move to cover at P3 and engage remaining targets in tactical priority. Paper targets must be engaged with at least 2 rounds, steel must fall. **STEEL MUST FALL.**

**Muzzle Safe Points:** Floating 180 degree rule

**Scoring:** Unlimited

**Scored Hits:** 14

**Start Position:** Standing at P1 facing uprange, (straddling PVC pipe), IDPA weapon loaded to division capacity, holstered, and concealed.

**Stop On:** Last Shot

**SO Notes:** Bay 4 Targets: 7 IDPA, 2 Non-threats, 1 steel plate

