



# Little River Sportsman's Association IDPA

## Stage 6 – 5x5 Classifier

Stage Designer: IDPA



<b>Scenario: Standards</b>
<b>Start Position:</b> Standing at P1 centered in front of respective target behind fault line.
<b>Firearm Condition:</b> IDPA weapon loaded to division capacity or per string description.
<b>Procedure:</b> String 1 – Draw and fire 5 shots at T1, freestyle. String 2 – Draw and fire 5 shots at T2, using Strong Hand Only. String 3 – Start with only 5 rounds in your gun. Draw and fire 5 shots at T3, emergency reload and fire 5 additional shot freestyle String 4 – Draw and fire 4 shots to the body and 1 shot to the head at T4, freestyle.
<b>Identify points of cover (PoC) and fault lines:</b> Refer to diagram below and identified in the walkthrough.
<b>Muzzle Safe Points:</b> Floating 180 degree rule
<b>Scored Hits:</b> 25 <b>Scoring:</b> Limited
<b>SO Notes:</b> Bay 8 Targets: 4 IDPA



All targets 10yds from fault lines



Times for:	CDP	ESP	SSP	CCP	REV	BUG
Master (MA)	20.80 or less	20.00 or less	20.30 or less	21.70 or less	23.10 or less	24.70 or less
Expert (EX)	20.81 thru 26.10	20.01 thru 25.00	20.31 thru 25.40	21.71 thru 27.10	23.11 thru 28.80	24.71 thru 30.90
Sharpshooter (SS)	26.11 thru 33.30	25.01 thru 32.00	25.41 thru 32.40	27.11 thru 34.70	28.81 thru 36.90	30.91 thru 39.60
Marksman (MM)	33.31 thru 42.70	32.01 thru 41.00	32.41 thru 41.60	34.71 thru 44.40	36.91 thru 47.30	39.61 thru 50.70
Novice (NV)	42.71 thru 52.10	41.01 thru 50.00	41.61 thru 50.70	44.41 thru 54.20	47.31 thru 57.70	50.71 thru 68.80

Effective as of Jan 1, 2018