



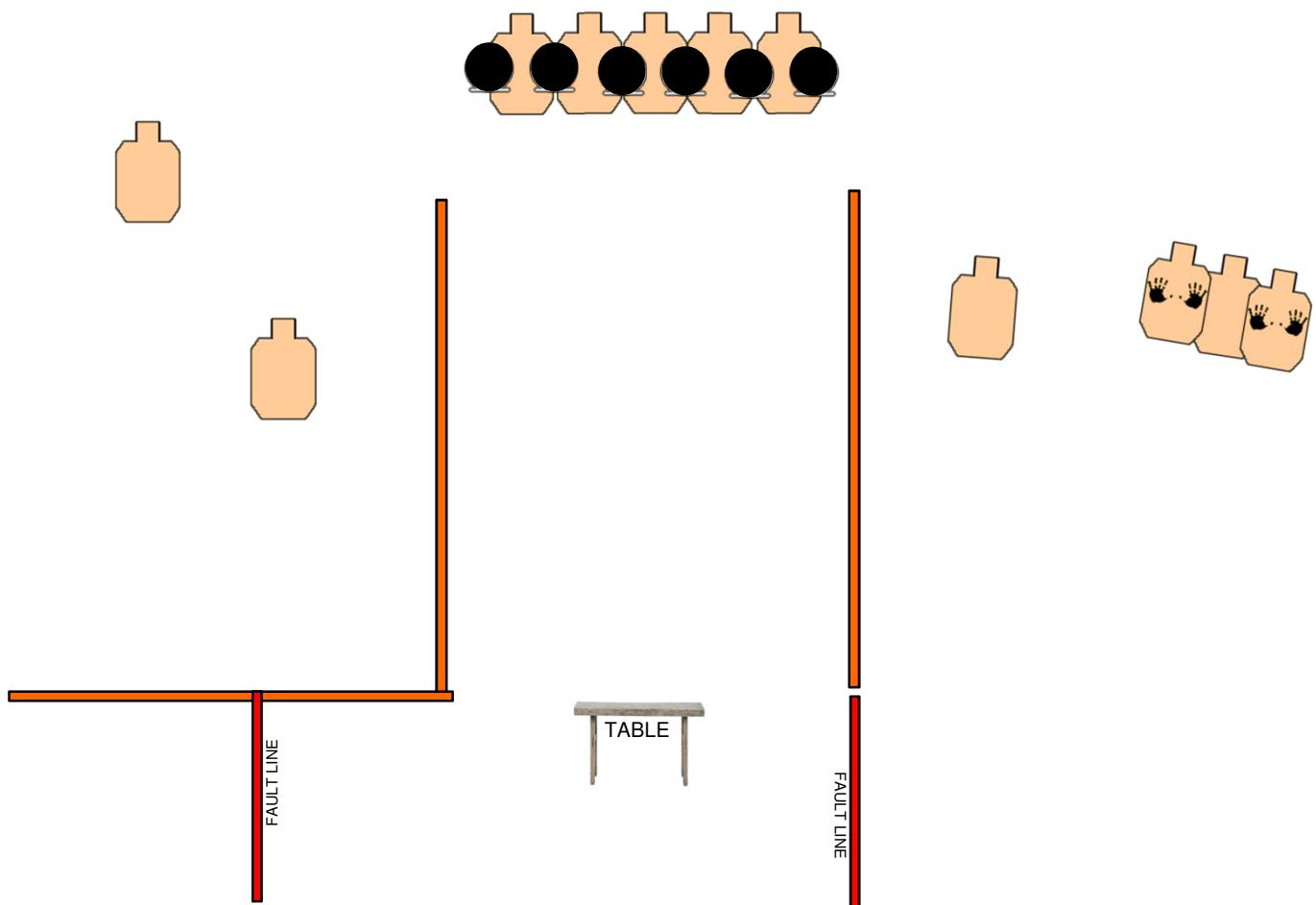
Little River Sportsman's Association IDPA

Stage 1 – Carnival Chaos

Stage Designer: IDPA World Championship



Scenario: You are at the carnival trying to win a prize when bad guy attack
Start Position: Standing at table, Holding a baseball in each hand palm up. Concealment optional.
Firearm Condition: Gun loaded with 6 rounds only and holstered. PCC on table.
Procedure: At the signal, engage all threats with at least 2 rounds each. Steel plates are hard cover.
Identify points of cover (PoC) and fault lines: Refer to diagram below and identified in the walkthrough.
Muzzle Safe Points: Floating 180 degree rule
Scored Hits: 18 Scoring: Unlimited
SO Notes: Bay 1 Targets: 9 IDPA, 2 Non-threats





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Stage 2 – 5x5 Classifier

Stage Designer: IDPA



Scenario: Standards
Start Position: Standing at P1 centered in front of respective target behind fault line.
Firearm Condition: IDPA weapon loaded to shooter's choice or per string description.
Procedure: String 1 – Draw and fire 5 shots at T1, freestyle. String 2 – Draw and fire 5 shots at T2, using Strong Hand Only. String 3 – Start with only 5 rounds in your gun. Draw and fire 5 shots at T3, emergency reload and fire 5 additional shot freestyle String 4 – Draw and fire 4 shots to the body and 1 shot to the head at T4, freestyle.
Identify points of cover (PoC) and fault lines: Refer to diagram below and identified in the walkthrough.
Muzzle Safe Points: Floating 180 degree rule
Scored Hits: 25 Scoring: Limited
SO Notes: Bay 2 Targets: 4 IDPA



All targets 10yds from fault lines



	ESP	SSP	CDP	CCP	REV	BUG	CO	PCC
MA	20	20.3	20.8	21.7	23.1	24.7	20	11.35
EX	20.01-25.00	20.31-25.4	20.81-26.1	21.71-27.1	23.11-28.8	24.71-30.9	20.01-25.00	11.36-14.18
SS	25.01-32.00	25.41-32.4	26.11-33.3	27.11-34.7	28.81-36.9	30.91-39.6	25.01-32.00	14.19-17.02
MM	32.01-41.00	32.41-41.6	33.31-42.7	34.71-44.4	36.91-47.3	39.61-50.7	32.01-41.00	17.03-19.86
NV	> 41.01	> 41.61	> 42.71	> 44.41	> 47.31	> 50.71	> 41.01	>19.87

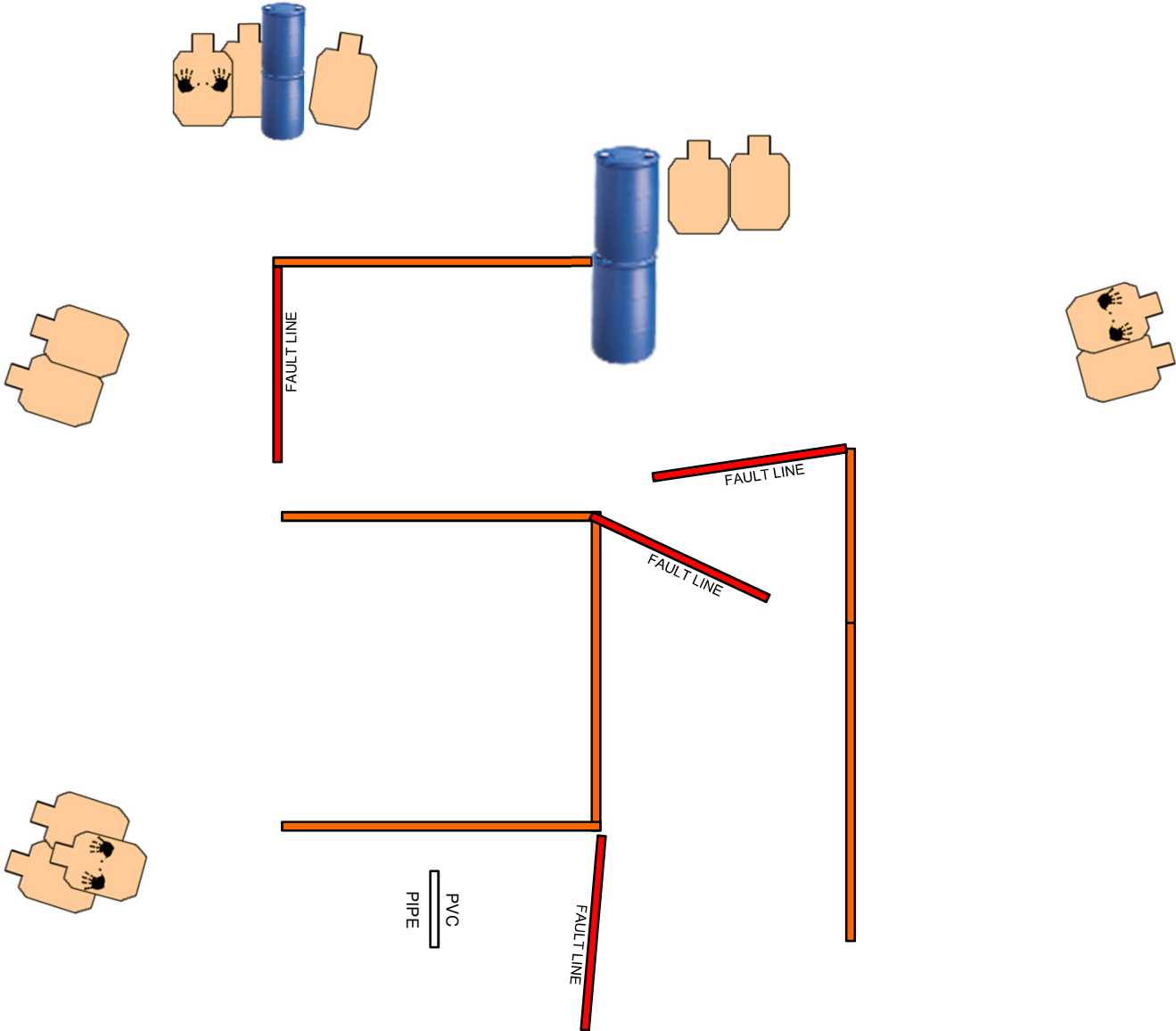


Little River Sportsman's Association IDPA Stage 3 – Don't Have Time for This



Stage Designer: World IDPA Championship

Scenario: You are working the late shift in the stockroom when you find yourself confronted by armed robbers. Sound the alarm and make a run for it, taking out bad guys along the way.
Start Position: Standing at P1 (straddling PVC pipe) facing the wall.
Firearm Condition: IDPA pistol loaded to division capacity, holstered, and concealed. PCC shouldered at low ready (45 degrees down), safety on, finger outside the trigger guard.
Procedure: At the signal, engage all threats with at least 2 rounds each.
Identify points of cover (PoC) and fault lines: Refer to diagram below and identified in the walkthrough.
Muzzle Safe Points: Floating 180 degree rule
Scored Hits: 18 Scoring: Unlimited
SO Notes: Bay 3 Targets: 9 IDPA, 3 Non-threats





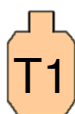
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Stage 4 – Wilson Standards

Stage Designer: World IDPA Championship



Scenario: Standards
Start Position: Standing at P1 (straddling PVC pipe).
Firearm Condition: IDPA pistol loaded with 3 rounds only, holstered. PCC on table, loaded with 3 rounds only, safety on, finger outside the trigger guard. Spare magazines loaded with ANY number of rounds.
Procedure: String 1 – Engage T1 with 3 rounds only and T2 with 3 rounds only String 2 – Engage T1 –T2 with only 2 to the body and 1 to the head in tactical priority String 3 – Engage T2 with 3 rounds only to the body, strong hand only String 4 – Engage T1 with 3 rounds only to the body, weak hand only
Identify points of cover (PoC) and fault lines: Refer to diagram below and identified in the walkthrough.
Muzzle Safe Points: Floating 180 degree rule or Defined by Orange Cones
Scored Hits: 18 Scoring: Limited (best 8 body, best 1 head per target)
SO Notes: Bay 4 Targets: 2 IDPA

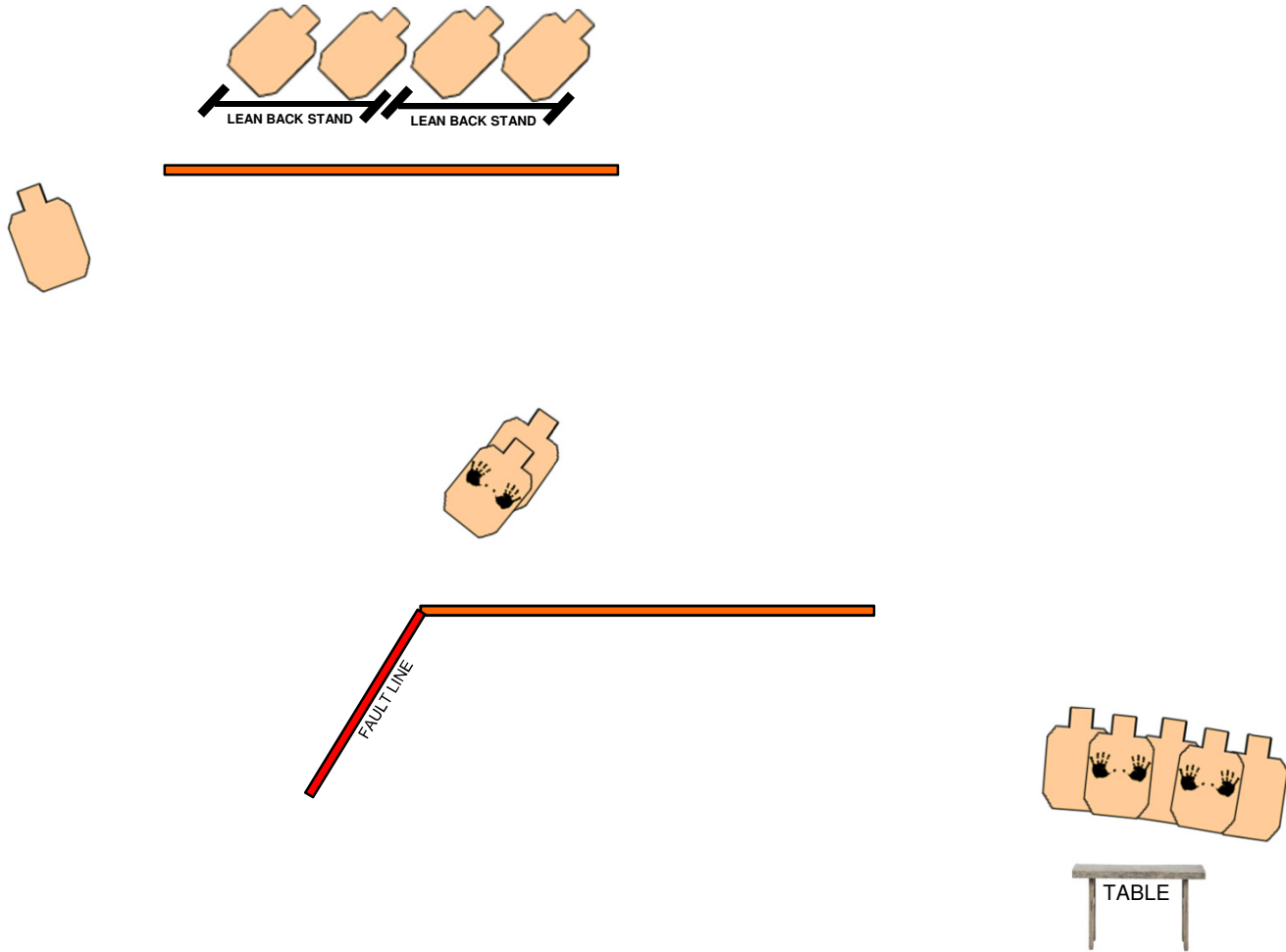




Little River Sportsman's Association IDPA
Stage 5 – Concert Security
Stage Designer: Battle of Belton



Scenario: Armed terrorists want to attack the rock concert.
Start Position: Seated at table (straddling PVC pipe).
Firearm Condition: IDPA pistol loaded to division capacity, holstered, and concealed. PCC on table, safety on, finger outside the trigger guard.
Procedure: At the signal, engage all threats with at least 2 rounds each.
Identify points of cover (PoC) and fault lines: Refer to diagram below and identified in the walkthrough.
Muzzle Safe Points: Floating 180 degree rule
Scored Hits: 18 Scoring: Unlimited
SO Notes: Bay 5 Targets: 9 IDPA, 3 Non-threats



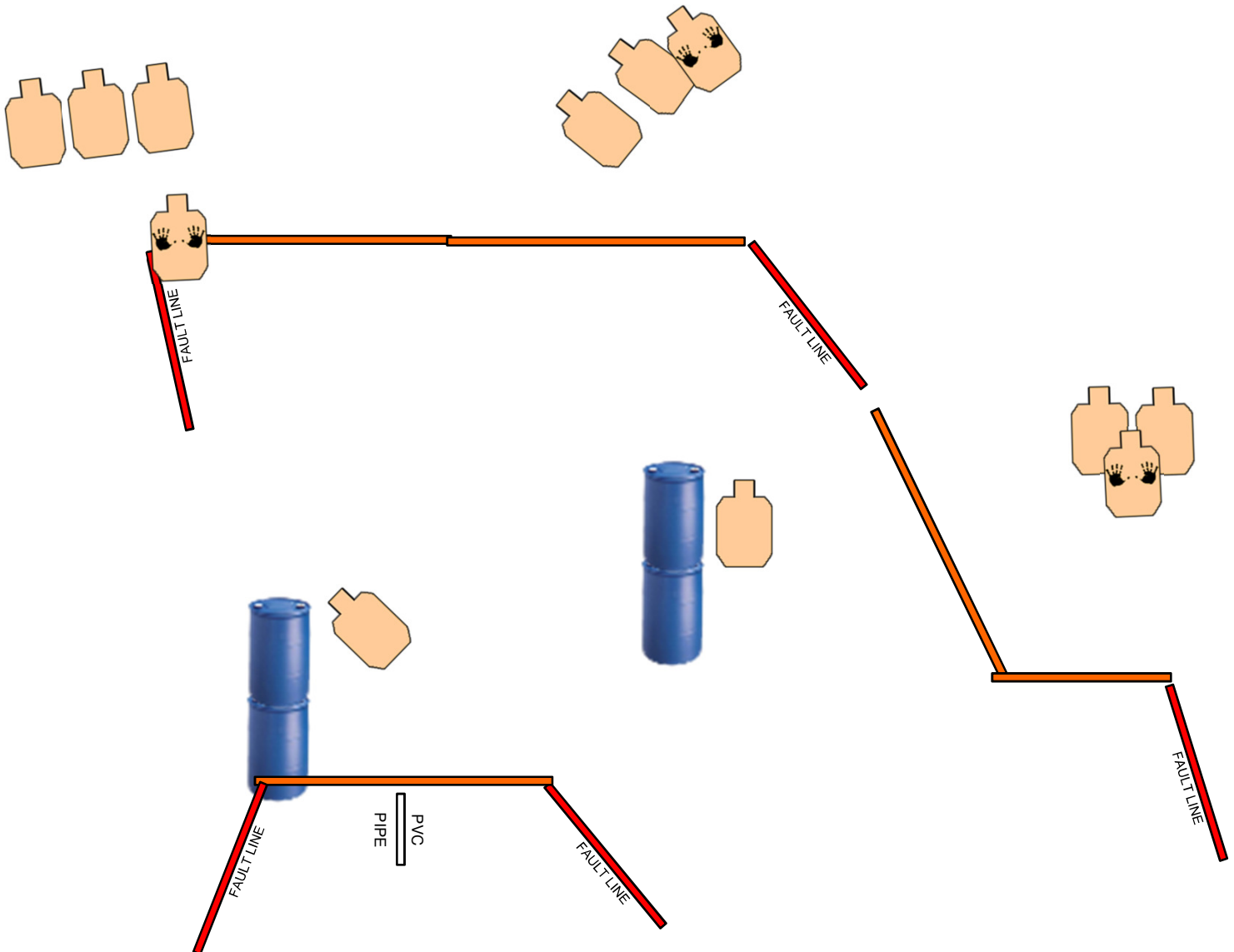


Little River Sportsman's Association IDPA Stage 6 – Back to The Beginning



Stage Designer: Battle of Belton

Scenario: Out on a hike you stumble on a meth lab. Fight your way to safety
Start Position: Standing at P1 (straddling PVC pipe).
Firearm Condition: IDPA pistol loaded to division capacity, holstered, and concealed. PCC shouldered at low ready (45 degrees down), safety on, finger outside the trigger guard.
Procedure: At the signal, engage all threats with at least 2 rounds each.
Identify points of cover (PoC) and fault lines: Refer to diagram below and identified in the walkthrough.
Muzzle Safe Points: Floating 180 degree rule
Scored Hits: 18 Scoring: Unlimited
SO Notes: Bay 6 Targets: 9 IDPA, 3 Non-threats



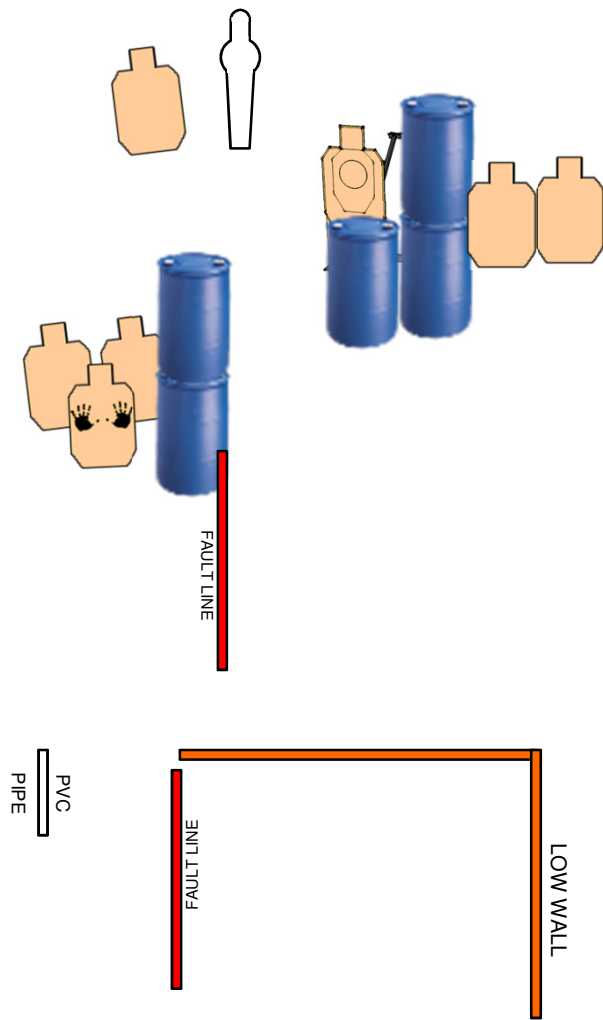


Little River Sportsman's Association IDPA Stage 7 – John Wick Gas Station

Stage Designer: Battle of Belton



Scenario: Stopping for gas was no a good idea	
Start Position: Standing at P1 (straddling PVC pipe) facing uprange, Rifle shooters facing downrange.	
Firearm Condition: IDPA pistol loaded to division capacity, holstered, and concealed. PCC shouldered at low ready (45 degrees down), safety on, finger outside the trigger guard.	
Procedure: At the signal, threats with best 2 to the body and 1 to the head. T-5 (up down) is the best 2 to the body. Steel must fall to score.	
Identify points of cover (PoC) and fault lines: Refer to diagram below and identified in the walkthrough.	
Muzzle Safe Points: Floating 180 degree rule	
Scored Hits: 18	Scoring: Unlimited
SO Notes: Bay 7 Targets: 6 IDPA, 1 Non-threat, 1 Poppers	





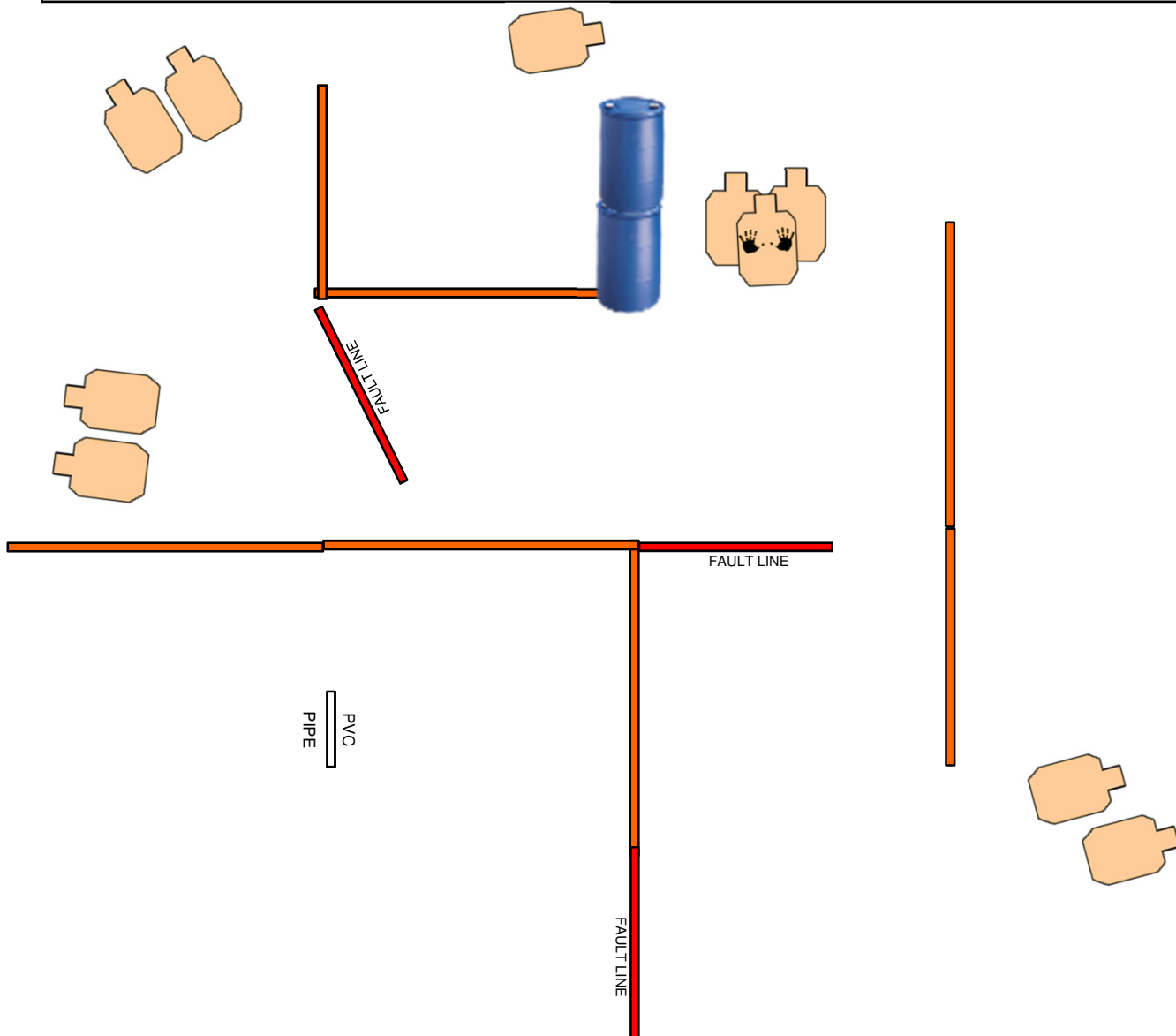
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Stage 8 – No Body Armor Buddies

Stage Designer: World IDPA Championship



Scenario: You are in the office when terrorists come looking for hostages. Fight your way to the exit.	
Start Position: Standing at P1 (straddling PVC pipe).	
Firearm Condition: IDPA pistol loaded to division capacity, holstered, and concealed. PCC shouldered at low ready (45 degrees down), safety on, finger outside the trigger guard.	
Procedure: At the signal, engage all threats with at least 2 rounds each. T9 is a surprise target in the open	
Identify points of cover (PoC) and fault lines: Refer to diagram below and identified in the walkthrough.	
Muzzle Safe Points: Floating 180 degree rule	
Scored Hits: 18	Scoring: Unlimited
SO Notes: Bay 8 Targets: 9 IDPA, 1 Non-threat Shoot Targets covered by T-shirts	





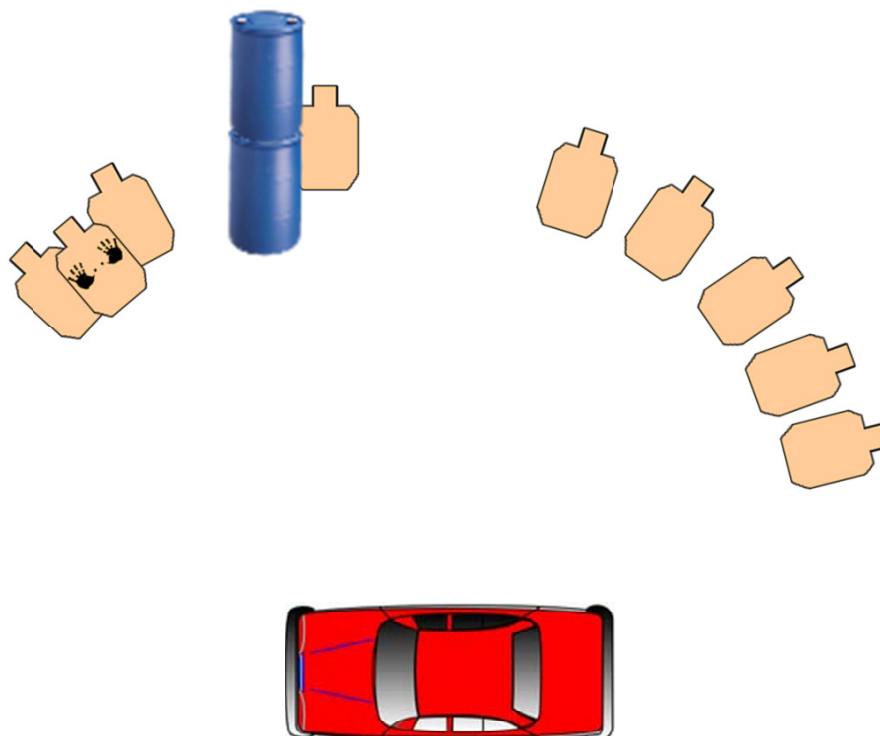
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Stage 9 – Hijacking in Remerton

Stage Designer: IDPA World Championship



Scenario: You are on Baytree Rd when bad guys want your Wild Adventures passes. If you release the steering wheel, your car will crash into Moes.
Start Position: Seated in drivers seat, hands at 10 and 2.
Firearm Condition: IDPA pistol loaded to division capacity on center console pointing downrange. PCC leaning against dashboard, safety on, finger outside the trigger guard.
Procedure: At the signal, engage all threats with at least 2 rounds each strong hand/side only. Rounds impacting any metal part of the car is a Match DQ
Identify points of cover (PoC) and fault lines: Refer to diagram below and identified in the walkthrough.
Muzzle Safe Points: Floating 180 degree rule.
Scored Hits: 16 Scoring: Unlimited
SO Notes: Bay 9 Targets: 7 IDPA, 2 Non-threats Shoot targets covered with T-Shirts.





Little River Sportsman's Association IDPA

Stage 10 – 5 Years To Freedom

Stage Designer: IDPA World Championship



Scenario: You have been beaten badly and have minimal use of your strong arm.
Start Position: Seated at P1, hands on knees.
Firearm Condition: IDPA pistol loaded to division capacity. Gun on table pointed downrange. PCC on table, safety on, finger outside the trigger guard.
Procedure: At the signal, engage all threats with at least 1 round each weak hand only.
Identify points of cover (PoC) and fault lines: Refer to diagram below and identified in the walkthrough.
Muzzle Safe Points: Floating 180 degree rule
Scored Hits: 15 Scoring: Unlimited
SO Notes: Bay 10 Targets: 15 IDPA

