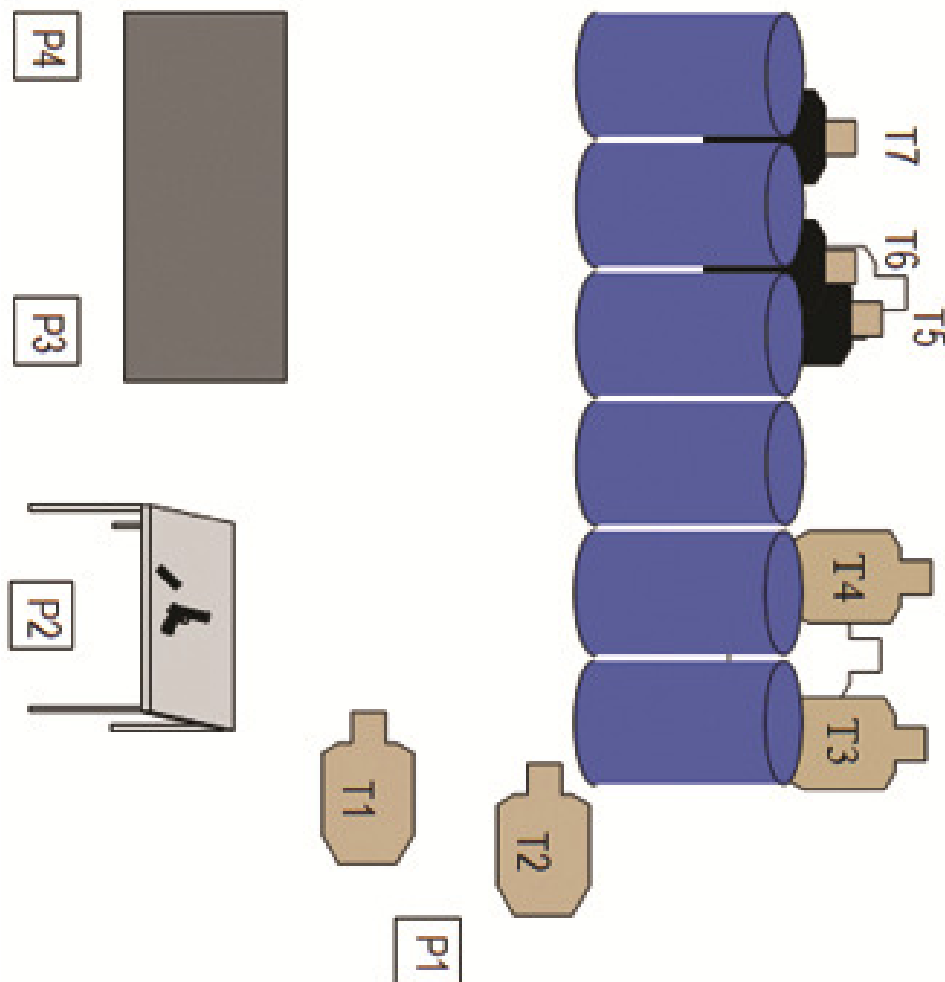


STAGE 2**DRIVE BY MADNESS****BAY 1B****Scoring: Vickers****Round Count: 14****Targets: 7 IDPA, 2 NS****Concealment Garment: Required****Stage Designer: Reuben Yau****Notes: KEYS**

Scenario: It's the end of the day and you're just about to lock up the store when a pick-up truck pulls up with five armed thugs. They let two snarling dogs off the back of the truck and open up on you. Retrieve the counter gun and defend yourself, but try to avoid the pedestrians behind the truck.

Start Position: At P1, unloaded IDPA weapon in IDPA box with one magazine on table (not in box). Other magazines on belt. Keys in strong hand. Weak hand on post.

Procedure: At the signal drop the keys, retreat to P2 and retrieve gun from box. Engage T1 and T2 with at least 2 shots each in tactical priority while moving to P3. Engage T3 and T4 in tactical priority with two shots each. Move to P4 and engage T5-T7 in tactical priority with two shots each.

SAFETY NOTE: Weapon may shift as box is opened. Every attempt should be made to keep unloaded firearm pointing downrange while retrieving it; however, under NO circumstances will weapon be loaded UNTIL weapon is clearly within muzzle safe zone.

