

# Stage 1 - Bad Day at Wally World

**RULES:** IDPA

**COURSE DESIGNER:** Lee Turner

**START POSITION:** Facing downrange, hands on counter, IDPA weapon loaded to division capacity and holstered.

**Scenario:** You are working the toy department at Wally World. While checking out a customer, bad guys approach, pull guns and start shooting.

**Stage Procedure:** At the signal, draw your lawfully carried weapon and engage T1 with at least 3 rounds. Then from available cover, engage the remaining targets in Tactical priority, with 3 rounds each.

**SCORING:** Vickers

**START-STOP:** Audible - Last shot

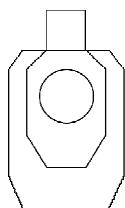
**PENALTIES:** IDPA Scoring

**MIN ROUND COUNT:** 12

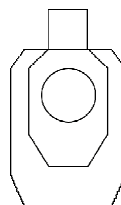
6 Shoot Targets

1 No Shoot Target

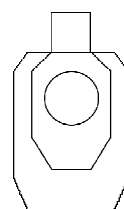
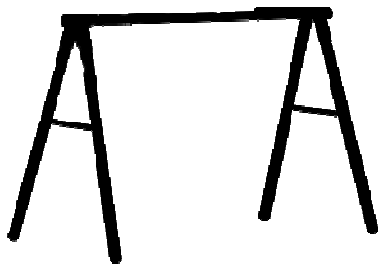
**BAY 1A**



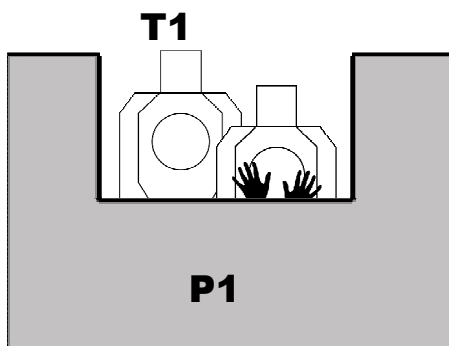
**T4**



**T3**



**T2**



**T1**

**P1**